

Agile Project Management and the Real World

Emily Lynema

DLF Fall 2010

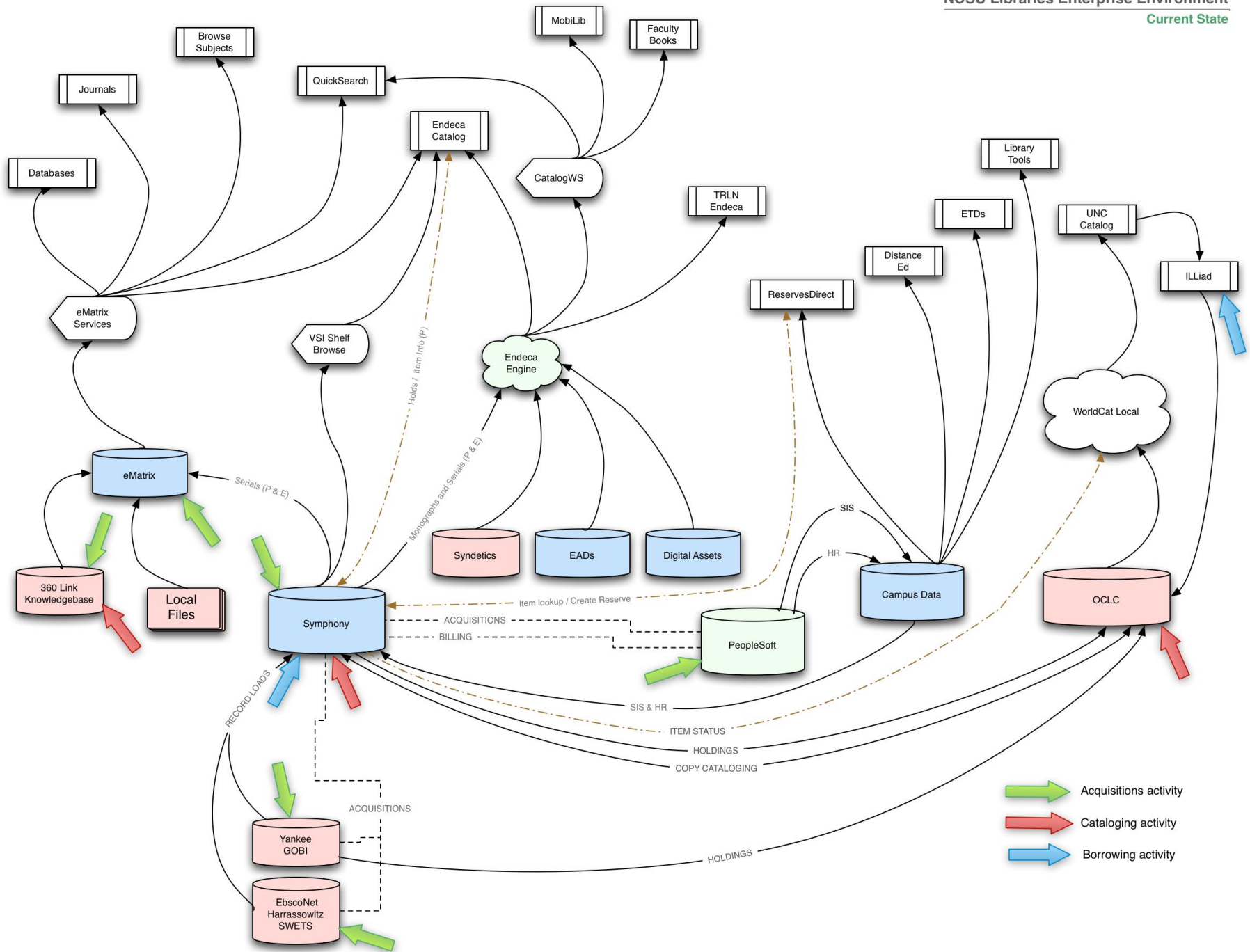
November 1, 2010

Outline

- Why care about project management?
- Traditional vs. Agile
- What is Agile?
- What is Scrum?
 - Agile case study: NCSU
- Making choices
- Resources

Why care?

- You have too much to do
- NCSU Libraries
 - 6 developers
 - 33 Digital Library staff
 - >250 library staff
- Core Information Systems
 - 3 full-time developer positions
 - 18 supported applications
 - 10 in active development



What makes it harder?

- Priorities change frequently
- Requirements change frequently
- No defined business analysts
- Emergencies happen every day
- Many projects across few people
- Everyone handles full life cycle

And it keeps going....

- IT black box
 - How long?
 - When will it be ready?
 - When will you work on my stuff?
 - Are you actually doing anything?
 - What do I have to do to get something done?

Traditional Project Management

.....

A word cloud of software development lifecycle terms. The words are arranged in a circular pattern, with 'task-oriented' at the top, 'structure' on the left, 'requirements' and 'predictable' in the center, 'plan' and 'schedule' on the right, 'waterfall' on the far right, 'stable' at the bottom right, and 'documentation' at the bottom. The words are in various shades of orange, yellow, and green, with varying font sizes.

task-oriented

structure

requirements

predictable

plan

schedule

conform

waterfall

stable

documentation

Agile Project Management

.....

A word cloud featuring various agile project management terms. The words are arranged in a dynamic, overlapping layout. The color of the words varies, with a gradient from dark brown/orange to bright yellow. The words include:

- team
- flexible
- transparent
- people
- just-in-time
- collaborative
- change
- adapt
- volatile
- iterate
- communicate

What's the same?

- A project is still a project:
 - Vision
 - Life cycle
 - Requirements
 - Schedule
 - Team
 - Communication mechanisms

Project Life Cycle

Agile: iterative

1. Envision
2. Speculate
3. Explore
4. Adapt
5. Close
6. Repeat 3 – 5 as necessary

Traditional: waterfall

1. Initiate
2. Plan
3. Define
4. Design
5. Build
6. Test

Taken from Highsmith, James (2010). Agile project management: creating innovative products

What's different?

- Traditional
 - Plan all in advance
 - Work-breakdown structure
 - Functional specs
 - Gantt chart
 - Status reports
 - Deliver at the end
 - Learn at the end
 - Follow the plan
 - Manage tasks
- Agile
 - Plan as you go
 - Feature-breakdown structure
 - User stories
 - Release plan
 - Story boards
 - Deliver as you go
 - Learn every iteration
 - Adapt everything
 - Manage team

What is Agile?

“Agile development is a method of building software by empowering and trusting people, acknowledging change as norm, and promoting constant feedback”

Shuh, Peter (2005). Integrating Agile Development in the Real World. p.2.

What is Agile?

“The formula for success is simple: deliver today, adapt tomorrow.”

Highsmith, James (2010). Agile project management: creating innovative products. p.29.

What is Agile?

- Response to waterfall approach
- Values:
 - Individuals and interactions
 - Working software
 - Customer collaboration
 - Responding to change

Manifesto for Agile Software Development. Accessible at

<http://agilemanifesto.org/>



Agile Principles

1. Our highest priority is to satisfy the customer through early and continuous delivery of valuable software.

Manifesto for Agile Software Development. Accessible at

<http://agilemanifesto.org/>



Agile Principles

2. Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage.

Manifesto for Agile Software Development. Accessible at

<http://agilemanifesto.org/>



Agile Principles

3. Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale.

Manifesto for Agile Software Development. Accessible at

<http://agilemanifesto.org/>



Agile Principles

4. Business people and developers must work together daily throughout the project.

Manifesto for Agile Software Development. Accessible at
<http://agilemanifesto.org/>



Agile Practices - Managerial

- Collocate team members and customers
- Allow team members to make decisions
- Maintain quality of work life
- Use information radiators for transparency and accountability
- Daily stand-up meetings
- Regularly evaluate processes

Agile Practices - Technical

- Build automation
- Automated deployment
- Continuous integration
- Simple design
- Collective ownership
- Refactoring
- Pair programming

Project Life Cycle

Agile: iterative

1. Envision
2. Speculate
3. Explore
4. Adapt
5. Close
6. Repeat 3 – 5 as necessary

Traditional: waterfall

1. Initiate
2. Plan
3. Define
4. Design
5. Build
6. Test

Taken from Highsmith, James (2010). Agile project management: creating innovative products

Envision

- **Initiate** project
- Develop project vision, objectives, and constraints
- Create a core team
- High-level feature list

Speculate

- **Plan and Define** project
- Gather initial broad requirements
- Create initial backlog of features with user stories
- Develop iterative high-level release plan
 - Velocity + story points
 - Must be adaptable over time!

What is a user story?

Front of Card

173

As a student I want to purchase a parking pass so that I can drive to school

Priority: ~~High~~ Should
Estimate: 4

Back of Card

Confirmations:

~~The student must pay the correct amount~~
One pass for one month is issued at a time
The student will not receive a pass if the payment isn't sufficient
The person buying the pass must be a currently enrolled student.
The student may only buy one pass per month.

Copyright 2005-2009 Scott W. Ambler

See Cohn, Mike (2004). User Stories Applied. It's the authoritative source for user stories.

Agile Planning

- 5 levels of agile planning
 - Vision
 - Roadmap (2 years)
 - Release (2 months)
 - Iteration (2 weeks)
 - Daily



ITERATIONS 1

Sticky notes for Iteration 1:

- Sticky note 1: [illegible]
- Sticky note 2: [illegible]
- Sticky note 3: [illegible]
- Sticky note 4: [illegible]

22 PT

ITERATIONS 2

Sticky notes for Iteration 2:

- Sticky note 1: [illegible]
- Sticky note 2: [illegible]
- Sticky note 3: [illegible]
- Sticky note 4: [illegible]
- Sticky note 5: [illegible]
- Sticky note 6: [illegible]

21 PT

ITER. 3

Sticky notes for Iteration 3:

- Sticky note 1: [illegible]
- Sticky note 2: [illegible]
- Sticky note 3: [illegible]
- Sticky note 4: [illegible]

ITER 4

Sticky notes for Iteration 4:

- Sticky note 1: [illegible]
- Sticky note 2: [illegible]
- Sticky note 3: [illegible]

ITER 5

Sticky notes for Iteration 5:

- Sticky note 1: [illegible]
- Sticky note 2: [illegible]
- Sticky note 3: [illegible]
- Sticky note 4: [illegible]
- Sticky note 5: [illegible]
- Sticky note 6: [illegible]

18 PT

ITER 6

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<http://www.flickr.com/photos/jakuza/2681648917/sizes/z/>

Explore

- **Design, build, and test** project
- Iteration planning
 - Commit to user stories for iteration
 - Create and estimate technical tasks
- Monitor progress
 - Daily stand-ups
 - Visual taskboard
 - Burndown chart
- Working code = committed + tested

Adapt

- Review everything!
 - Not part of traditional model
- Customer demonstrations
 - Feedback used to plan next iteration
- Technical review
- Team performance
 - Do need to change process?
- Project status
 - Do we need to re-align release plan?

Close

- Release (maybe)
- Celebrate!

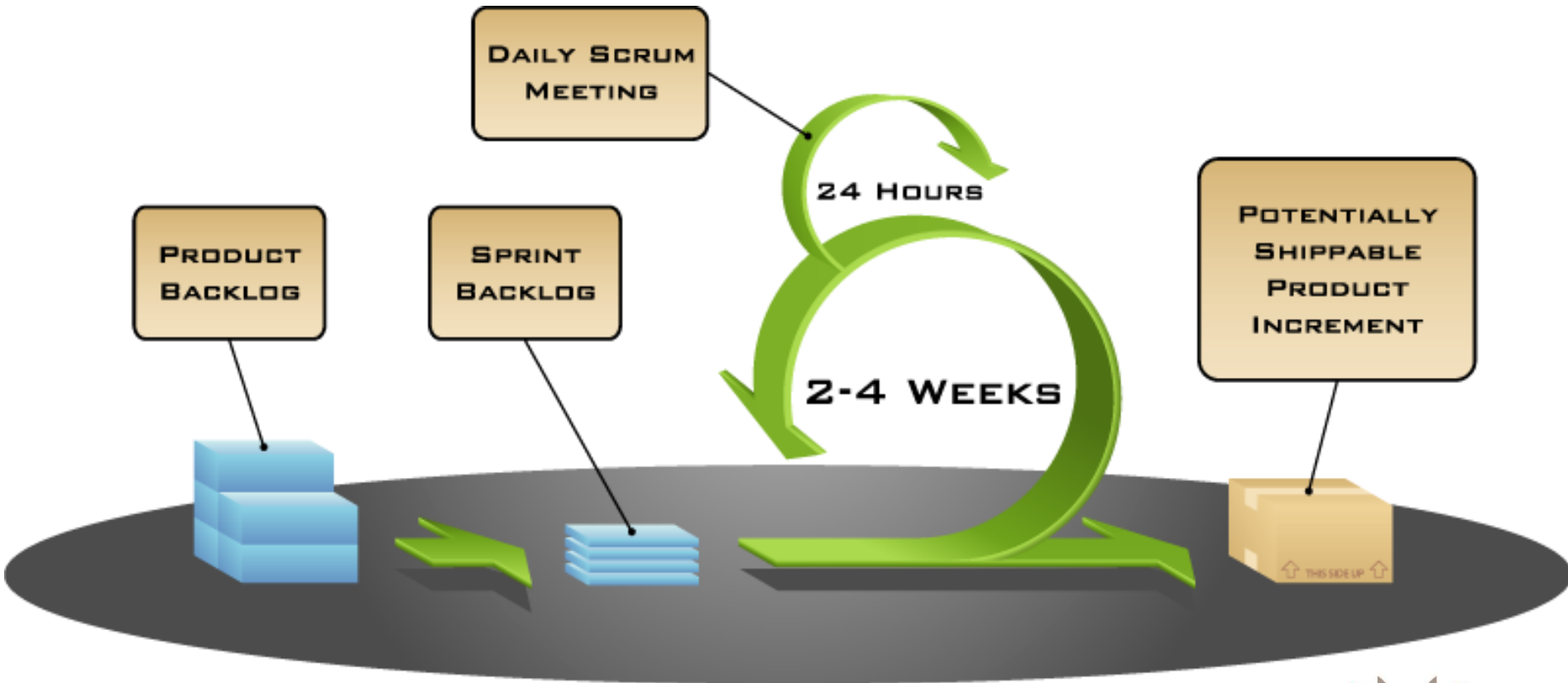
Agile Development Methodologies

- eXtreme Programming
- Crystal
- Lean Software Development
- Scrum
- Feature-Driven Development (FDD)

What is Scrum?

- Focuses on iteration management
- Roles
 - Product Owner
 - ScrumMaster
 - Team
- Artifacts
 - Product Backlog
 - Sprint Backlog

A Scrum Sprint



COPYRIGHT © 2005, MOUNTAIN GOAT SOFTWARE

Image from www.mountaingoatsoftware.com/scrum

A Scrum Sprint

- Sprint Planning
 - Commit to certain functionality & estimate
 - Produces Sprint Backlog
- Daily Scrum
 - 15 minutes @ start of day
 - What have you done since last Scrum?
 - What will do before next Scrum?
 - What obstacles?

A Scrum Sprint

- Sprint
 - Team does the work!
- Sprint Review
 - Show off completed functionality
 - Add new requests / changes to backlog
- Sprint Retrospective
 - What went well during the Sprint?
 - What could be improved for the next?

Agile Case Study: NCSU

Agile in Libraries

- What makes agile challenging to apply in libraries?
 - Small development teams
 - Responsible for both operational support and development
 - Often *many* smaller projects to handle
 - Fewer defined project roles

Why Agile @ NCSU?

- Tackle big problems in small pieces
- Be more transparent
- Be more adaptable
- Produce tangible results quickly and frequently

What is Agile @ NCSU?

- Loosely based on Scrum
- Iterative development cycles followed by release
- Ongoing, just-in-time planning & documentation
- Collaboration with customers
 - Cross-functional teams w/IT point person
 - Developers participate

Transition

- Migrating from 6 week to 3 week cycle
- Goals
 - Focus on fewer projects at a time
 - Increase collaboration and cross-training
 - Reduce complexity of planning
 - Easier to estimate and plan velocity
 - Easier to freeze requirements & projects
 - Technology spikes

Real world

- 3 week iteration
 - Speculate: release planning prior to start of iteration
 - Explore: 3 weeks development
 - Start with sprint planning
 - Re-align as necessary
 - Adapt
 - Expose to customers during cycle

NCSU Toolbox

- Requirements: Confluence + JIRA
- Product & Sprint backlog: JIRA
- Release planning: Google docs
- Sprint planning: Google docs + JIRA
- Daily Scrum
- Sprint review: Product Team meetings
- Sprint retrospective

Speculate

Release Planning

- Ongoing
 - Each stakeholder team works with IT representatives to lay out functional priorities for upcoming releases
 - This is very flexible and changeable!
- Core IT team prioritizes several projects each cycle

Other Future Issues

- Archive legacy holdings (need to determine criteria for doing this and interface implications) ** NEEDS DEFINITION
- Manual merge of collection and article database resources (EMAT-302) ** NEEDS DISCUSSION
- Re-evaluate user interface design around holdings ** NEEDS DISCUSSION
- first open source release?
- Include other record types (sertype blank)

2.5.0

- Automatic merging of records from SerSol and Sirsi based on SerSol identifiers (see Jacquie) - exclude MARC records with 'SS' in 001 by default; evaluate whether synchronizer can handle this as a new identifier.
- Create ability to migrate manually entered data in E-Matrix when SerSol changes database codes for existing databases.
- Re-design license data entry form based on new mockups (fewer fields). May require mapping some old fields with data in the database to new fields.
- Use SOLR for begins with work - database web service for database list & quick search integration
- Define user stories and wireframes for phase 1 access verification system with E-Matrix Committee.
- Define necessary work for ISSN-L. This will likely require re-evaluating the entire way the synchronizer works, in addition to making it possible to import >2 ISSNs per record from Sirsi, and adding 022\$I to the Sirsi synchronizer.

2.6.0

- Create Unique Titles report?
- Phase 1 of access verification system
 - select collections / journals to check
 - click button to generate report / queue of items to check
 - provide some sort of queue (maybe one queue anyone can pull from)
 - basic screen for verification (what links should be on here?)
 - button to mark something done / checked
 - link to generate email / ticket to Remedy. There is a desire to have a form that would actually categorize the issue using Remedy API (see Troy's work on the acquisitions form) if that is possible in phase 1.
 - students need to be able to log into E-Matrix to do checking???

2.7.0

Release Planning

- 3rd week of previous iteration
 - High level overview of upcoming projects out 3 months
 - Prioritize projects for the next 3 week iteration with core IT staff
 - Goal: no more than 2 projects at a time
 - Just in time requirements gathering this week, if necessary

IT Development Schedule

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Google docs IT Development Schedule Private to Maurice York + 4 more

Saved 2 minutes ago Saved Share

File Edit View Insert Format Form Tools Help

Font settings: 10pt, Bold, Italic, Underline, Text color, Background color, Borders, Bullets, Numbering, Indentation, Paragraph, Styles, Table, Insert, Links, Recent, Undo, Redo, Find, Replace, Spelling, Grammar, Help

Formula: Show all formulas

	A	F	G	H	I	J	K	L	M	
1		June 14 - July 2	July 5 - July 23	July 26 - August 13	August 16 - September 3	September 6 - September 24	September 27 - October 15	October 18 - November 5	November 8 - December 3	De De TES
2	E-Matrix	2.3.0 testing	2.3.0 finish	2.3.0 release	2.4.0 - cost data association;	2.4.0 user testing / debugging	SOLR begins with; include database list services	exclude sersol records by October 21; evaluate sersol merging identifier; 2.5.0	licensing	
3	Endeca / TRLN	shopping cart (AC out 6/28 - 7/5)	finish 3.0.0;	work on 3.0.0; release website redesign - look and feel (2.10.0);	finish and release 3.0.0		cover image URL caching; open mail relay;		finalize & deploy 3.1.0 functionality (call 3.1.1 release?) virtual browse first step - new link on full record;	
4	ReservesDirect		roll out 1.5.0 / 1.6.0	website re-design (re-do ncsu stylesheets)		RD course instance audit phase 1		open source release	audit phase 2	
5	Journals			1.6.1 - website redesign - looks and feel + small UI changes						
6	Databases			website re-design - look & feel		subject url bug fix				
7	Sirsi									
8	OLE									
9	ILLiad									
10										
11	Journey					Journey bug fixes - 1.4.2			Journey 1.4.3 - language	
12	Classmate		first use of classmate			ClassMate for students			ClassMate 1.0.0	
13	Intranet Apps			student jobs 0.0.1	catalog stats form to connect to google docs?	managerial eval system evaluation	managerial eval system; HTML mockup for mobile pull list app	meet re: surveymonkey for managerial eval system; finally investigate google docs for cataloging		

Skeleton Hours 2010 Overview 2010 Detail 2011 Overview Parking Lot 2009 Overview 2009 Detail 2008 Overview 2008 Detail

Find: support Next Previous Highlight all Match case

Sprint Planning

- Day 1 of iteration
 - 2-hour meeting
 - Include all development team members
 - Goal: utilize stories already entered in JIRA
 - Collaboratively create and estimate tasks for all stories
 - Collaboratively assign / volunteer for tasks

Board Search
Add
Statistics

ENDE-411 Remove 'current' label from journal list links 0h Emily Lynema	ENDE-415 Tabs + Google books issue in Chrome N/A Troy Hurteau	ENDE-441 Horizontal scrollbar at bottom of results page for some searches 0h Troy Hurteau	ENDE-260 Enhance image server to provide image URL quickly so ajax request is not 0h Troy Hurteau	ENDE-403 Improve catalogs usability for multi-touch 5h Emily Lynema	3.1.0 Parent: None Start date: None End date: None Release date: None Bug: 9 New Feature: 3 Task: 2 Total issues: 28 To Do: 7 In Progress: 3 Done: 18 Time estimate: 75h Time spent: 0h Time Remaining: 75h
ENDE-404 Create private key system to better close down open mail relay 0h Karl Doerr	ENDE-421 2 Subs Investigate feasibility of captcha use with email functionality 20h Troy Hurteau	ENDE-425 Include all ISBNs in catalogs output 1.5h Emily Lynema	ENDE-427 Index fuller 245 in journal title index 1.5h Emily Lynema	ENDE-436 5 Subs Create cover image lookup service for virtual browse applications 3.1.0 Emily Lynema	
ENDE-437 ENDE-436 Process Syndetics data file into format for ingest 3.1.0 Karl Doerr	ENDE-438 ENDE-436 Investigate Solr as possible indexing option 3.1.0 Adam Constabaris	ENDE-439 ENDE-436 Integrate catalogs response to include cover image URLs 3.1.0 Adam Constabaris	ENDE-440 ENDE-436 Create a cronscript to run weekly data ingest 3.1.0 Karl Doerr	ENDE-442 Change link to AACRR in status message 0h Karl Doerr	
ENDE-443 ENDE-436 Create Solr wrapper script for search service 3.1.0 Adam Constabaris	ENDE-444 ENDE-421 Add captcha to email form on full record and shopping cart pages 3.1.0 Troy Hurteau	ENDE-445 ENDE-421 Process captcha on the server to determine validity 3.1.0 Troy Hurteau	ENDE-446 Create servlet or filter to receive email / text requests and add catalog's private key 0h Karl Doerr	ENDE-447 CED Media Center textbooks should not say 'On Reserve' 0h Emily Lynema	
ENDE-450 Create Ground Floor Reading Room location 0h Emily Lynema	ENDE-452 ICPSR shared records cause errors on full record 0h Emily Lynema	ENDE-456 Fix links on request page 0h Emily Lynema	ENDE-459 Improve holdings display 1h Emily Lynema	ENDE-417 Handle RefWorks export for shared records 3h Emily Lynema	

3.2.0
 Parent: None
 Start date: None
 End date: None
 Release date: None

 Bug: 1
 New Feature: 1
 Total issues: 5

 To Do: 5
 In Progress: 0
 Done: 0

 Time estimate: 15h
 Time spent: 0h
 Time Remaining: 15h

Sprint Planning

- Day 2 or 3
 - Add up task estimates across projects
 - Ensure that individual developers are not over-committed
 - Scope down at project level or divide work as necessary

IT Development Schedule

Google docs

IT Development Schedule

Private to Maurice York + 4 more

emilylynema@gmail.com

Settings

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Form

Tools

Help

Formula:

Show all formulas

	A	AW	AX	AY	AZ	BA	BB	BC	BD	BE	BF	BG	BH	BI	BJ	BK	BL	BM	BN	BO	BP	BQ	BR	BS	BT	BU
1		August 16 - September 3				September 6 - September 24				Sep 27 - October 15				October 18 - November 5				November 8 - December 3								
2		AC	KD	TH	EL	Total	AC	KD	TH	EL	Total	AC	KD	TH	EL	Total	AC	KD	TH	EL	Total	AC	KD	TH	EL	Total
3	E-Matrix	59	43	4		106	?	?			0	24				24	84	3	10		97					0
4	Endeca / TRLN	4	12	15	9	40			1	11	12	45	36	37	15	133					0					0
5	ReservesDirect					0		63			63					0		57			57					0
6	Journals					0					0					0					0					0
7	Databases					0			2		2					0					0					0
8	Summon					0					0					0					0					0
9	Sirsi					0					0					0					0					0
10	OLE					0					0					0					0					0
11	ILLiad					0					0					0					0					0
12						0					0					0					0					0
13	Journey					0			12		12					0					0					0
14	Classmate			18		18			18		18		8			8					0					0
15	Intranet Apps					0					0		10			10		10			10					0
16	Data & Authentication					0			2		2					0					0					0
17	SFX					0					0					0					0					0
18	EZproxy					0					0					0					0					0
19	Jira					0					0					0					0					0
20	Virtual Browse					0					0					0					0					0
21	Mobile Devices					0					0					0					0					0
22	Umlaut					0					0					0					0					0
23	Shopping Cart					0					0					0					0					0
24	Portal Services					0					0					0					0					0
25	OLE					0					0					0					0					0
26	Assigned Hours	63	55	37	9	164	0	63	35	11	109	69	36	55	15	175	84	60	20	0	164	0	0	0	0	0
27	Max Hours Allowed	60	60	45	15	180	60	60	45	15	180	60	60	45	15	180	60	60	45	15	180					0
28	Unassigned Hours	-3	5	8	6	16	60	-3	10	4	71	-9	24	-10	0	5	-24	0	25	15	16	0	0	0	0	0
29																										
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Skeleton

Hours

2010 Overview

2010 Detail

2011 Overview

Parking Lot

2009 Overview

2009 Detail

2008 Overview

2008 Detail

Transferring data from spreadsheets.google.com...

zotero

7497 emilylynema@gmail.com

Explore

Development

- Get it done
- Daily scrum 10 – 15 minutes
 - Identify obstacles and priorities
 - Emphasize collaboration
- Weekly review
 - How does progress look for cycle?
 - Requires estimation and work logging
- Subversion -> JIRA integration

Board Search

To Do - 28h

In Progress - 34h

Done - 13h

ENDE-424
2 Subs

Investigate feasibility of captcha use with email functionality

Unknown 3.1.0 3.1.0 Resolved

2 issues - 0h

ENDE-444
Add captcha to email form on full record and shopping cart pages
3.1.0
Troy Hurteau

ENDE-445
Process captcha on the server to determine validity
3.1.0
Troy Hurteau

ENDE-436
5 Subs

Create cover image lookup service for virtual browse applications

3.1.0 Unknown Open

2 issues - 19h

ENDE-439
Integrate catalogws response to include cover image URLs
3.1.0
Adam Constabaris

ENDE-440
Create a conscript to run weekly data ingest
3.1.0
Karl Doerr

2 issues - 31h

ENDE-438
Investigate Solr as possible indexing option
3.1.0
Adam Constabaris

ENDE-443
Create Solr wrapper script for search service
3.1.0
Adam Constabaris

1 issues - 12h

ENDE-437
Process Syndetics data file into format for ingest
3.1.0
Karl Doerr

Other Issues

4 issues - 9h

ENDE-403
Improve catalogws usability for multi-touch
5h
Emily Lynema

ENDE-425
Include all ISBNs in catalogs output
1.5h
Emily Lynema

ENDE-427

ENDE-459

1 issues - 3h

ENDE-417
Handle RefWorks export for shared records
3h
Emily Lynema

14 issues - 1h

ENDE-441
Remove 'current' label from journal list links
0h
Emily Lynema

ENDE-415
Tabs + Google books issue in Chrome
N/A
Troy Hurteau

ENDE-444

ENDE-260

Done

zotero 7497 emilylynema@gmail.com

Testing

- “the weakest link”
- Manual testing throughout iteration
 - Utilize weekly product team emails
 - Demo at regular meetings
 - Need automated testing!
- Developers and IT product managers are first line of QA

Adapt

Weekly Review

- How much progress are we making toward sprint goal?
 - Things are harder than you expect
 - New requests come in
 - Emergencies crop up



- ☒ Guideline
- ☒ Burndown chart
- ☒ Created issues
- ☒ Required daily burndown rate
- ☐ Completed
- ☐ Ongoing
- ☐ Trend

3.1.0

Parent: None
Start date: 4/Oct/10
End date: 5/Nov/10
Release date: 12/Nov/10

Bug: 9
New Feature: 3
Task: 2
Total issues: 28

Improvement: 6
Sub-task New
Feature: 7
User Story: 1

To Do: 7
In Progress: 3
Done: 18

Unresolved: 10
Resolved: 18

Time estimate: 126h 16m
Time spent: 68h 58m
Time Remaining: 75h

3.2.0

Parent: None
Start date: None
End date: None
Release date: None

Bug: 1
New Feature: 1
Total issues: 5

Improvement: 3

To Do: 5
In Progress: 0
Done: 0

Unresolved: 5
Resolved: 0

Time estimate: 15h
Time spent: 0h
Time Remaining: 15h

Sprint Retrospective

- Last day of iteration
 - Did we accomplish what we wanted to?
 - If not, why not?
 - What went well?
 - What would we do differently next time?

Close

Release

- Release at end of cycle if approved
 - Stakeholders may prefer to wait for new features
 - Release can be delayed if testing is not performed during cycle
 - Need automated testing!
- If release is large or complex, may need an entire cycle to test prior to release

Things we've learned

- Prioritization difficult for library staff.
 - Work at release level or higher
- Reduce 'churn' by trying to focus on fewer projects within a given cycle.
- Limit the unknown – don't combine new projects with new technologies.
- Difficult to freeze plans for 6 weeks.

Challenges

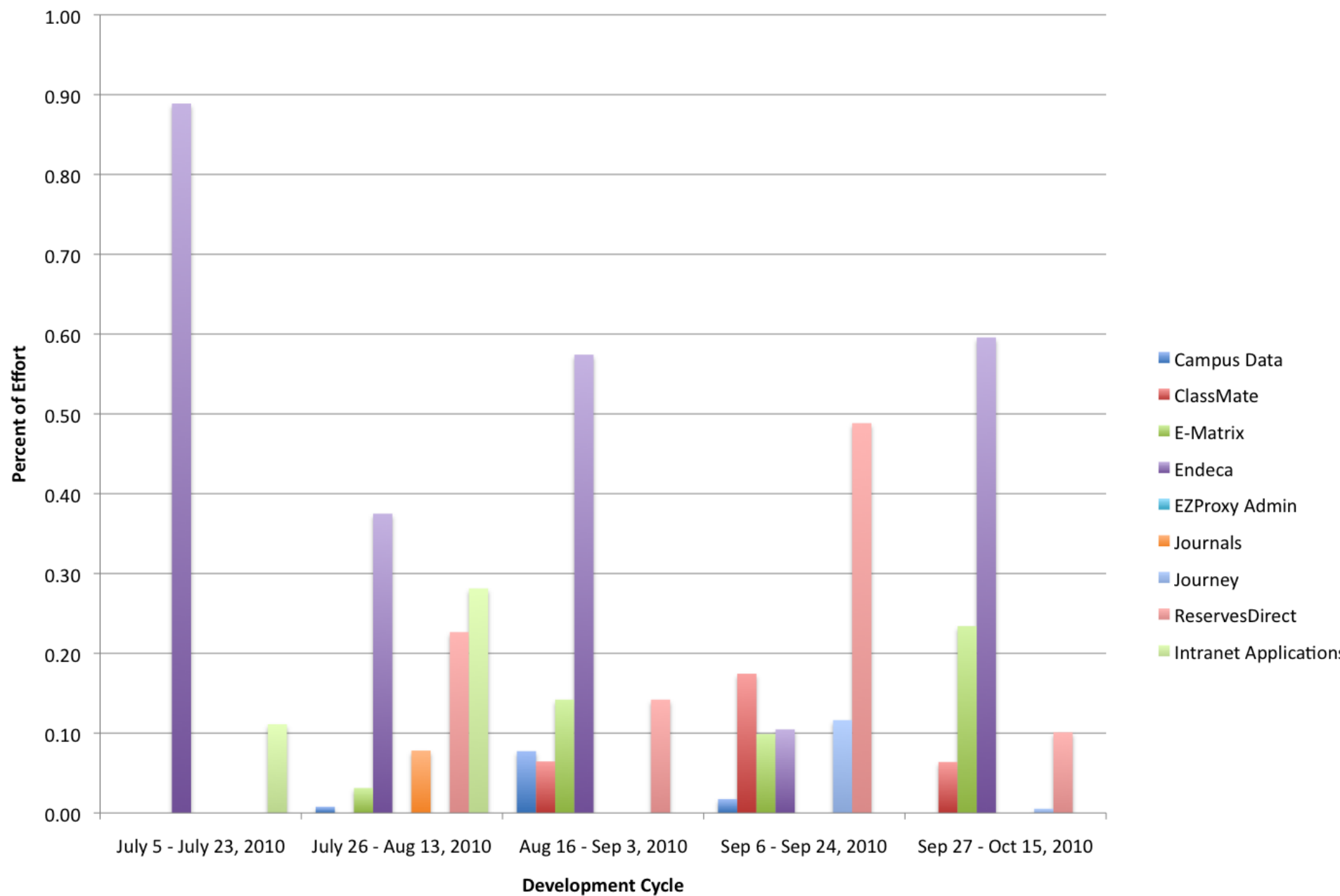
- Many small projects to support at once
 - Not traditional for Agile practices
 - Each iteration can be a release
- Difficult to estimate story points
 - Planning hindered with estimates at task-level only
- Tough to fit it all into 3 weeks
 - Develop a rhythm of staggered release?

Challenges

- Difficult to develop requirements in time
 - True customer not collocated with team
 - Teams of librarians work slowly
- Testing
 - How and when to automate for small projects?
 - No 'QA' experts
- Simultaneously handle support and development

Outcomes

- Positive movement across multiple projects
 - Individual development efforts timeboxed
 - In 2010, ~32 releases across 9 projects
 - Increased user satisfaction
- Increased flexibility to adapt to changing priorities and needs



Why Choose?

- Traditional
 - Change is very expensive
 - Well-defined requirements
 - Project is familiar territory
 - Customer is difficult to communicate with
- Agile
 - Change happens frequently
 - Requirements not well-defined
 - New technology or project domain
 - Customer isn't sure of what is desired

Agile Tools

- JIRA + Greenhopper
 - 10 users for \$20 (local installation)
 - <http://www.atlassian.com/software/jira/>
 - <http://www.atlassian.com/software/greenhopper/>
- Agile Zen
 - Free for one project (hosted)
 - <http://agilezen.com/>
- VersionOne
 - Free for one team (hosted)
 - <http://www.versionone.com/>

Online

- Agile Manifesto

<http://agilemanifesto.org/>

- Agile for All blog:

<http://www.agileforall.com/blog/>

- Succeeding with Agile:

<http://blog.mountaingoatsoftware.com/>

Books

- Agile Project Management with Scrum
ISBN: 073561993X
- Agile Software Development with Scrum
ISBN: 0130676349
- Managing Agile Projects
ISBN: 0131240714
- Agile Project Management: Creating Innovative Products
ISBN: 0321658396

Questions

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