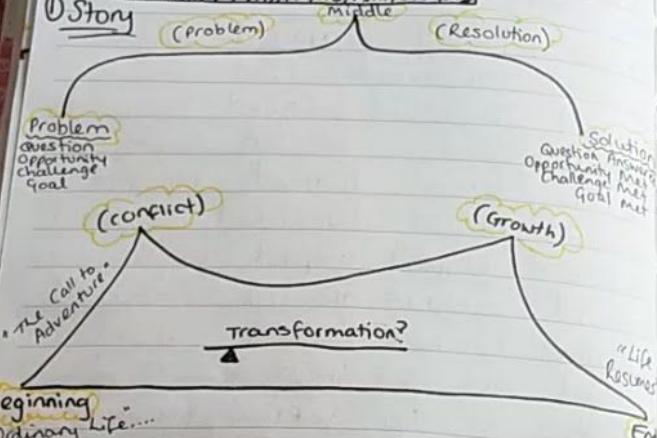


Writing Plans



Key Points

① Story



② Plot

OVERCOMING THE MONSTER

Call | Anticipation Stage

Challenge | Dream Stage

Conflict | Frustration Stage

Growth | Nightmare Stage

Inution | Miraculous Stage

THE QUEST

Oppressed in the City of Destruction

Monsters, Temptation, The Deadly Opposites

Arrival & Frustrations

The Final Ordeals

VOYAGE + RETURN

'Fall' into Other World

Dream Stage

Frustration Stage

Nightmare Stage

③ Your Hero

Willing Hero

Unwilling Hero

Cynical Anti-Hero

Tragic Anti-Hero

Group Oriented Hero

Loner Hero

Catalyst Hero

King Arthur

Bilbo Baggins

Han Solo

Sevene Snake

Gandalf

Xena

Indiana Jones

Any mentor

(She's the hero of their own stories)

④ Your Characters

THE SHAMAN

Helper who aids the hero in seeking

a guiding vision to aid them on journey

THE HERALD

Issue challenges & announce the

coming of significant changes

THE THRESHOLD GUARDIAN

Protect the Special World

& its secrets from the Hero,

and provide essentials tests to

prove Hero's commitment & work

THE SHAPESHIFTER

His mask misleads the Hero

by hiding a character's

intentions and loyalties.

THE TRICKSTER

He/She relish the disruption

of the status quo, turning the

ordinary world into Chaos with

their quirky antics.

THE CHILD

Related to the hope and

promise for new beginnings.

THE FOOL

Not actually foolish, serves to remind

hero of their own folly & humanity

THE SHADOW

Represent the energy of the

dark side, unrealized or rejected

aspects of something

THE ANIMA / ANIMUS

Form generally reflects either

the condition or the needs of

our soul presently

THE DIVINE COUPLE

The opposites of the outer

& the inner life are now

joined in marriage.

THE GOLDEN RULE :-

"Don't give the

audience 1, give them

2."